



## Progression of Music Vocabulary

| EYFS                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
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| <p>The foundational elements of music that build and deepen over time:</p> <ul style="list-style-type: none"> <li>➤ <b>Pulse</b> – the regular heartbeat of the music; the steady beat.</li> <li>➤ <b>Rhythm</b> – long and short sounds or patterns that happen over the pulse; the steady beat.</li> <li>➤ <b>Pitch</b> – high and low sounds.</li> <li>➤ <b>Tempo</b> – the speed of the music – fast, slow or in-between.</li> <li>➤ <b>Dynamics</b> – how loud or quiet music is.</li> <li>➤ <b>Timbre</b> – all instruments, including voices have a certain sound quality, e.g. the trumpet has a very different sound quality to the violin.</li> <li>➤ <b>Texture</b> – layers of sound working together to make music interesting to listen to.</li> <li>➤ <b>Structure</b> – every piece of music has a structure, e.g. introduction, verse, chorus, ending.</li> </ul> <p>Pulse, rhythm, pitch, high and low sounds, rap, sing, instrument, melody, perform, the names of the percussion instruments regularly used in class eg glockenspiel, drum, bells, woodblock.</p> |

| Year 1/2                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |                    |                    |
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| acoustic                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | layering           | graphic score      |
| accompaniment                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      | musical elements   | Improvisation      |
| body percussion                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    | notation           | composition        |
| call and response                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  | ostinato           | texture            |
| chord                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | phrase             | tuned percussion   |
| drone                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | playing techniques | untuned percussion |
| duration                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | score              | instruments        |

### Year 3/4

The foundational elements of music that build and deepen over time:

- **Pulse** – the regular heartbeat of the music; the steady beat.
- **Rhythm** – long and short sounds or patterns that happen over the pulse; the steady beat.
- **Pitch** – high and low sounds.
- **Tempo** – the speed of the music – fast, slow or in-between.
- **Dynamics** – how loud or quiet music is.
- **Timbre** – all instruments, including voices have a certain sound quality, e.g. the trumpet has a very different sound quality to the violin.
- **Texture** – layers of sound working together to make music interesting to listen to.
- **Structure** – every piece of music has a structure, e.g. introduction, verse, chorus, ending.

### Year 3

|                   |                  |                    |
|-------------------|------------------|--------------------|
| tuned percussion  | accompaniment    | duration           |
| cluster (sounds)  | tuned percussion | untuned percussion |
| body percussion   | lyrics           | conductor          |
| Call and response | notation         | melodic phrase     |
| drone             | programme music  | ostinati           |
| improvise         | track list       | score              |
| musical elements  | round            | step movement      |
| pentatonic scale  |                  |                    |

### Year 4

|                        |                 |                   |
|------------------------|-----------------|-------------------|
| accompaniment          | body percussion | call and response |
| conductor              | duet            | duration          |
| improvise              | internalise     | interval          |
| lyrics                 | melodic phrase  | motif             |
| musical elements       | notation        | ostinato/ostinati |
| pentatonic scale       | programme music | score             |
| rest (musical silence) | scale           |                   |

### Year 5/6

The foundational elements of music that build and deepen over time:

- **Pulse** – the regular heartbeat of the music; the steady beat.
- **Rhythm** – long and short sounds or patterns that happen over the pulse; the steady beat.
- **Pitch** – high and low sounds.
- **Tempo** – the speed of the music – fast, slow or in-between.
- **Dynamics** – how loud or quiet music is.
- **Timbre** – all instruments, including voices have a certain sound quality, e.g. the trumpet has a very different sound quality to the violin.
- **Texture** – layers of sound working together to make music interesting to listen to.
- **Structure** – every piece of music has a structure, e.g. introduction, verse, chorus, ending.

### Year 5

|                         |                    |                    |
|-------------------------|--------------------|--------------------|
| tuned percussion        | accompaniment      | duration           |
| chord                   | untuned percussion | Body percussion    |
| glockenspiel            | composer           | call and response  |
| lyrics                  | sound effects      | chord sequence     |
| notation                | melodic pattern    | improvisation      |
| orchestration           | ostinati           | meter (song lines) |
| articulation            | score              | phrase/phrasing    |
| bass                    | accent             | melody instrument  |
| cue                     | attack             | acoustic sound     |
| drone                   | descant            | balance            |
| synthesiser             | cyclical pattern   | coda               |
| expression (musicality) | timpani            | decay (sound of)   |
| harmony                 | ensemble           | electronic music   |
| melody                  | glockenspiel       | graphic notation   |
| processed sound         | Jazz style         | layers             |
| round                   | polyrhythm         | prelude            |
| triad                   | rest               | rondo              |
| concerto                | sampling           | strong beat        |
| word setting            | unison             | symphony           |
| choral                  |                    |                    |

### Year 6

|                 |                   |               |
|-----------------|-------------------|---------------|
| articulation    | diction           | enunciate     |
| block           | 12-bar Blues      | Bop/Scat      |
| drum machine    | effects processor | film score    |
| special effects | theme             | motif         |
| ensemble        | bass/treble clef  | harmony       |
| harmonise       | improvise         | improvisation |
| loop            | the 'offbeat'     | syncopation   |
| choreograph     |                   |               |