KIRF: Add any number within 10



Add any number within 10 are calculations that make every number from 1 to 10. They cover number bonds for each number - so for 7, for instance, that includes 7 + 0, 6 + 1, 5 + 2, and so on.

<u>Concrete:</u> **4 + 2 =**

What can this look like?

Pictorial:

Abstract:

4 and 2 is the same as 6 4 + 2 = 6

Questions to ask at home

What do we need to **add** to 7 to make 8? If I have 4, how **many more** do I need to get to 6?

What is 6 + 3?

Key vocabulary

2 add 6 equals 8

3 plus 2 is the same as 5

3 is a part, 5 is a part, 8 is the whole

Things to try

Ball throw: Write the numbers 1-10 on large pieces of paper. Call out a number to your child and challenge them to throw a ball at two numbers that make that number.

Facts bingo: Write the numbers 1-10 in a simple grid. Say: I want to make ___, I have ___ what do I need to add? Challenge your child to choose the correct number to finish the calculation.

Websites:

https://www.topmarks.co.uk/maths-games/hit-the-button